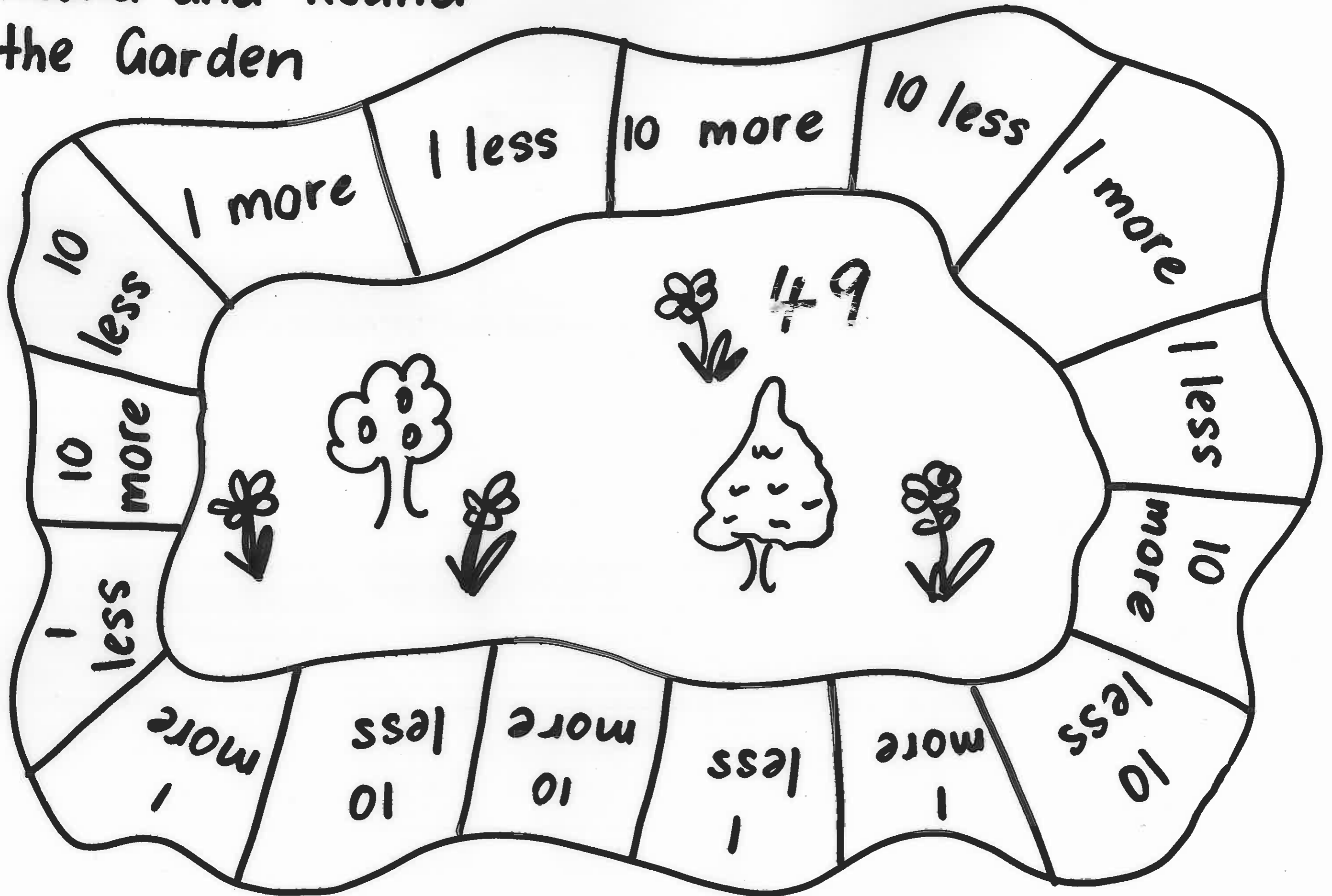




# Round and Round the Garden



### Round and Round the Garden Game

#### **(The video demonstration of this game is on the NING under the 'videos' tab)**

1. Make a number on a place value chart using pop sticks, dot cards or MAB (depending on students' grade/ability). The way you make the number could be randomly chosen by the child, using dice, after playing the Target Game etc. Thinking of the number triad, each player must also put the correct number cards in the places on the place value chart.
2. Each player (2-4 players) has one counter (each with a different colour).
3. Each player puts their counter down wherever they want on the game board to start.
4. Roll a dice and move your counter around the game board that many places.
5. Whatever you land on, you have to do to your number in front of you e.g take one away. The player then takes one away from their number on the place value chart and changes the number cards. Teacher asks, "How do you know?" "Prove it."
6. After about three goes each, the group stops playing to see who has the largest number.

#### Reflection/Discussion:

7. Order the numbers smallest to largest. The students may need to check on the number line/chart to check/prove it. They could record the number they started with and the number they have now. Who's number got smaller? Who's number got larger?
8. The numbers could be written on cards and the students can stand up and stand in order, or order them on the number line.
9. The game can be played over and over but with a different focus each time.